Like chapter 5 we solve Ax = b when A is square and nonsingular.

- ▶ When A is large, Gaussian elimination is expensive and time consuming.
- Matrix multiplication Av is cheap and fast.

- Gaussian Elimination introduces fill-in, zeros in L and U where A had a zero. Much fill in is expensive.
- Sometimes we need not solve system exactly.
- Sometimes we have a good approximate guess.
- Sometimes the matrix A is not given but matrix products Av are given.

Do not let anything above fool you into believing that Gaussian elimination, LU factorization, and Cholesky factorization are not important. They are still the most commonly used methods to solve systems Ax = b.

- ▶ Poisson equation:  $-\left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2}\right) = g(x, y)$  on unit square.
- Dirichlet boundary conditions:
  u(x, 0) = u(x, 1) = u(0, y) = u(1, y) = 0.
- Discretizing:  $4u_{i,j} u_{i+1,j} u_{i-1,j} u_{i,j+1} u_{i,j-1} = b_{i,j}$ .

• Express discretized Poisson equation: Ax = b when n = 3. •  $A = \begin{bmatrix} J & -I & 0 \\ -I & J & -I \\ 0 & -I & J \end{bmatrix}$ . •  $J = \begin{bmatrix} 4 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 4 \end{bmatrix}$ .

- Several methods solve problems like the above Ax = b by transforming it into a fixed point problem.
- Rewrite Ax = b as 0 = f(x) = Ax b.
- Transform 0 = f(x) to x = g(x).
- Find the FPI sequence  $\vec{x}_{k+1} = g(\vec{x}_k)$ .

• Split 
$$A = M - N$$
.

- Rewrite Ax = b as Mx = Nx + b.
- ▶ Rewrite as FPI: x<sub>k+1</sub> = M<sup>-1</sup>Nx<sub>k</sub> + M<sup>-1</sup>b = x<sub>k</sub> + M<sup>-1</sup>(b - Ax<sub>k</sub>).
   ▶ g(x) = x + M<sup>-1</sup>(b - Ax) = x + M<sup>-1</sup>r when r is the residual.

- ► How to split A = M N? There are many ways. We will study three.
- Jacobi method: M = D, the diagonal of A.
- Gauss-Seidel method: M = E, the lower triangular part of A.
- Successive over-relaxation (SOR) is a mix of Jacobi and Gauss-Seidel.

- $r_k = b Ax_k$  is the residual after the k-th FPI iteration.
  - The Jacobi method:  $x_{k+1} = x_k + D^{-1}r_k$ .
  - and then the Gauss-Seidel:  $x_{k+1} = x_k + E^{-1}r_k$ .
  - SOR:  $x_{k+1} = x_k + \omega ((1 \omega)D + \omega E)^{-1} r_k$ .

Example 
$$A = \begin{bmatrix} 3 & -1 \\ -1 & 2 \end{bmatrix}$$
 and  $b = \begin{bmatrix} 5 \\ 4 \end{bmatrix}$ . Compute  $\vec{x_1}$  and  $\vec{x_2}$  when  $x_0 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$  for the Jacobi method and then for the Gauss-Seidel method.

Example 
$$A = \begin{bmatrix} 7 & 3 & 1 \\ -3 & 10 & 2 \\ 1 & 7 & -15 \end{bmatrix}$$
 and  $b = \begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix}$ . Compute  $x_1$  when  $x_0$  is the zero vector in three dimensions for the Jacobi method, and then for the Gauss-Seidel method.

7.3 Convergence of Stationary Methods.

Consider the iterative method

$$x_{k+1} = x_k + M^{-1}r_k$$

when  $r_k$  is the kth residual. Then the method converges if and only if the spectral radius  $\rho(T)$  of the corresponding iteration matrix  $T = I - M^{-1}A$  satisfies

$$\rho(T) < 1.$$

The smaller  $\|\rho(T)\| < 1$ , the faster the convergence.