

Conics

①

Parabola is a curve whose points are equidistant from a fixed point called

the foci F and a fixed line (that does not contain F) called the directrix l , $y \uparrow p > 0$

a distance $2p$ apart.

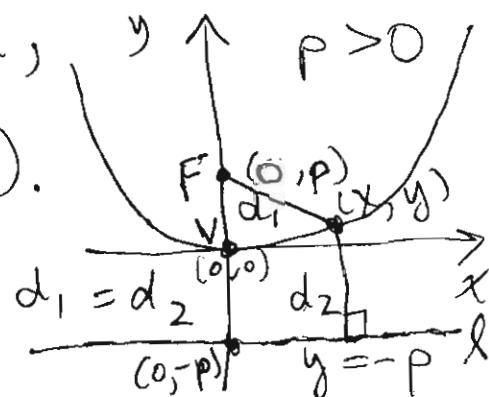
The vertex V of the parabola is halfway between $F + l$ ($d_1 = d_2 = p$).

In the standard orientation

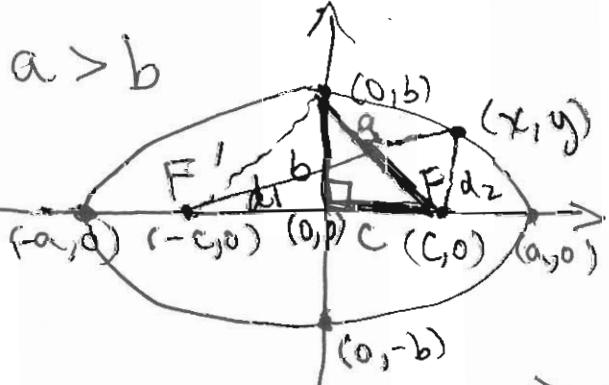
to the right, $x^2 = 4py$;

$x^2 = -4py$ is the reflection

in the x -axis, while $y^2 = \pm 4px$ are the reflections in the line $y=x$ and open to the right and left, respectively.



Ellipse is a curve whose points have the property that their distances from two fixed points F', F called the foci (plural of focus) sums to a constant $= 2a$ when



$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \text{ in standard form.}$$

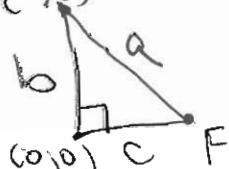
$$y=0 \rightarrow x = \pm a$$

$$x=0 \rightarrow y = \pm b$$

$$d_1 + d_2 = \text{const. applied to } (0, b) \\ = 2a$$

$\Rightarrow d_1 = d_2 = a$ due to symmetry

\therefore there is a right triangle (see sketch)



$$a^2 = b^2 + c^2 \text{. The intercepts are called the } \underline{\text{vertices}}, \text{ the line between them}$$

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the vertices also carries the focus and is called the major axis, the line segment joining the other pair of vertices is the minor axis. If $b > a$ in the standard equation, the roles of $x+y$ are interchanged and the major axis then lies along the y -axis. Either way, the center of the ellipse is the origin $(0,0)$ and $(\frac{1}{2} \text{ length of major axis})^2 = (\frac{1}{2} \text{ length minor axis})^2 + (\text{dist. bet. } (0,0) \text{ & } F)^2$.

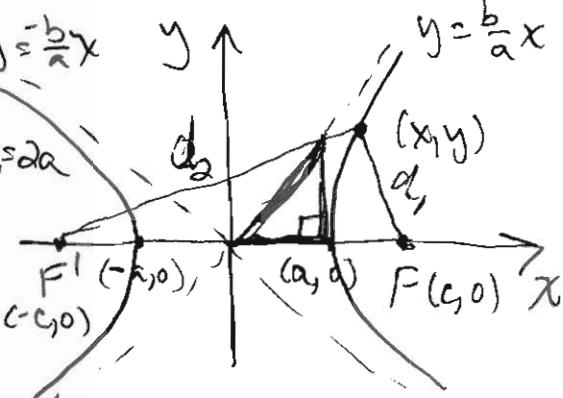
Hyperbola is a curve whose points have the property that the difference of their distances from two fixed points 'F', F' (also called the foci) is a constant $= 2a$ when

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1 \text{ in standard form.}$$

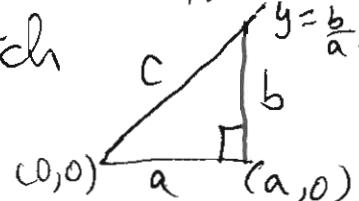
$x=0$ has no solution in y

$$y=0 \Rightarrow x = \pm a$$

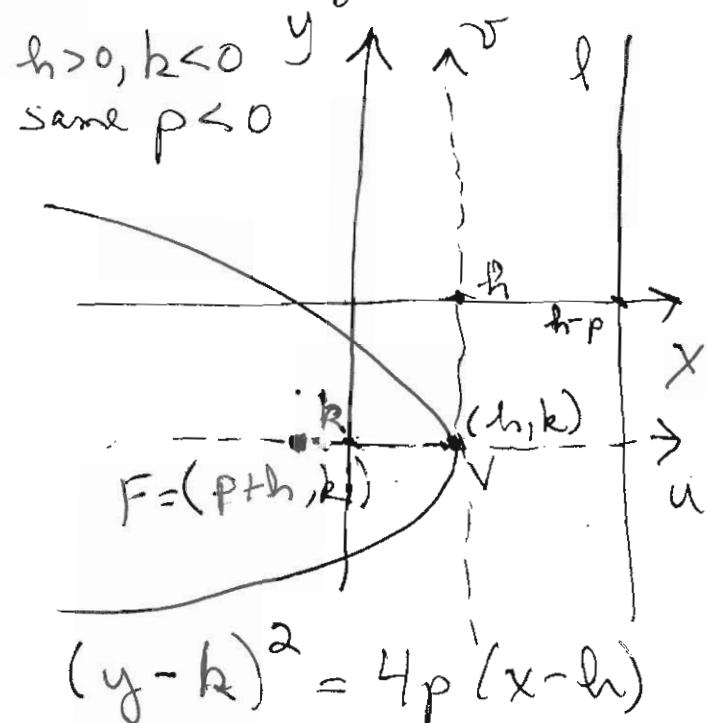
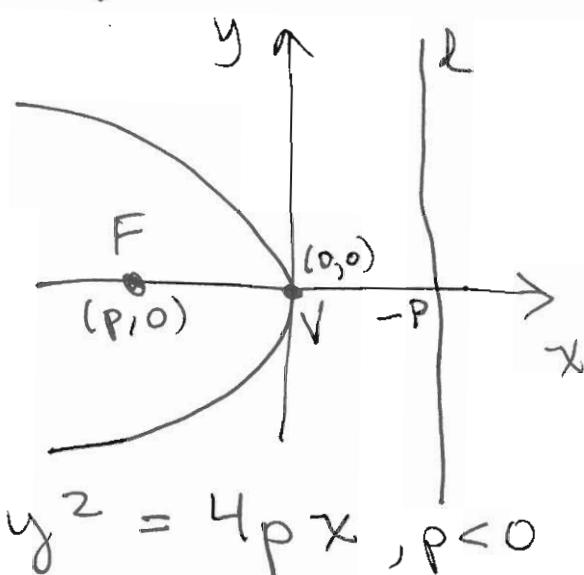
$$\lim_{x \rightarrow \pm\infty} y = \lim_{x \rightarrow \pm\infty} \pm \sqrt{b^2 \left(\frac{x^2}{a^2} - 1 \right)} = \pm \frac{b}{a} x$$



so the lines $y = \pm \frac{b}{a} x$ are oblique (or slant) asymptotes (see Stewart 3.4 # 39-42). Since slope = rise/run the right triangle formed in the sketch has the property $c^2 = a^2 + b^2$:

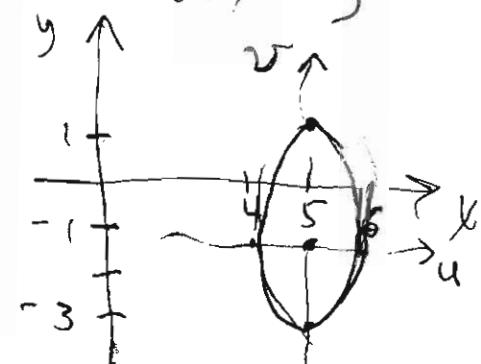


Translation is done just as in calc. I: ③
 if $f(x, y) = \text{const.}$ represents a curve, then
 $f(x-h, y-k) = \text{same const.}$ represents the same
 geometric curve translated to a new rectangular
 coordinate system whose origin is (h, k) and
 whose axes are $x=h$ and $y=k$, i.e. letting
 $u=x-h$ and $v=y-k$ one obtains $f(x, y) = f(u, v)$,
 $f(0, 0) = f(h, k)$ and the curve relative to
 the uv -coordinate system looks like the
 original curve relative to the xy -coordinates.

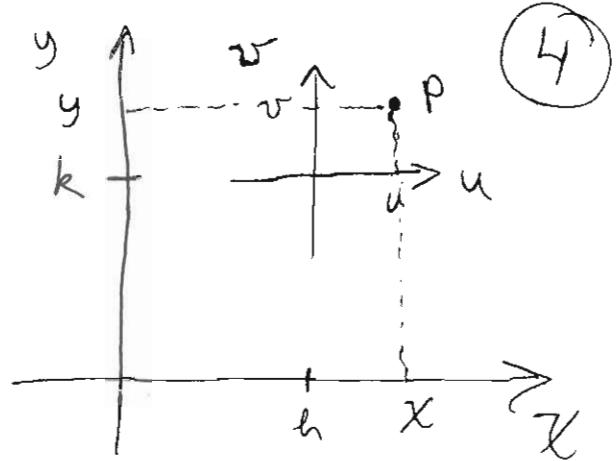


So, for example, an ellipse whose vertices
 are $(5, -3)$, $(5, 1)$, $(4, -1)$ and $(6, -1)$
 is a vertical ellipse whose center is $(5, -1)$ with

$$\frac{u^2}{1} + \frac{v^2}{2^2} = 1 = \frac{(x-5)^2}{2^2} + \frac{(y+1)^2}{1}$$



because a point P whose coordinates are (u, v) in the translated system has $(k+v)$ as its y-coordinate and $(h+u)$ as its x-coordinate:

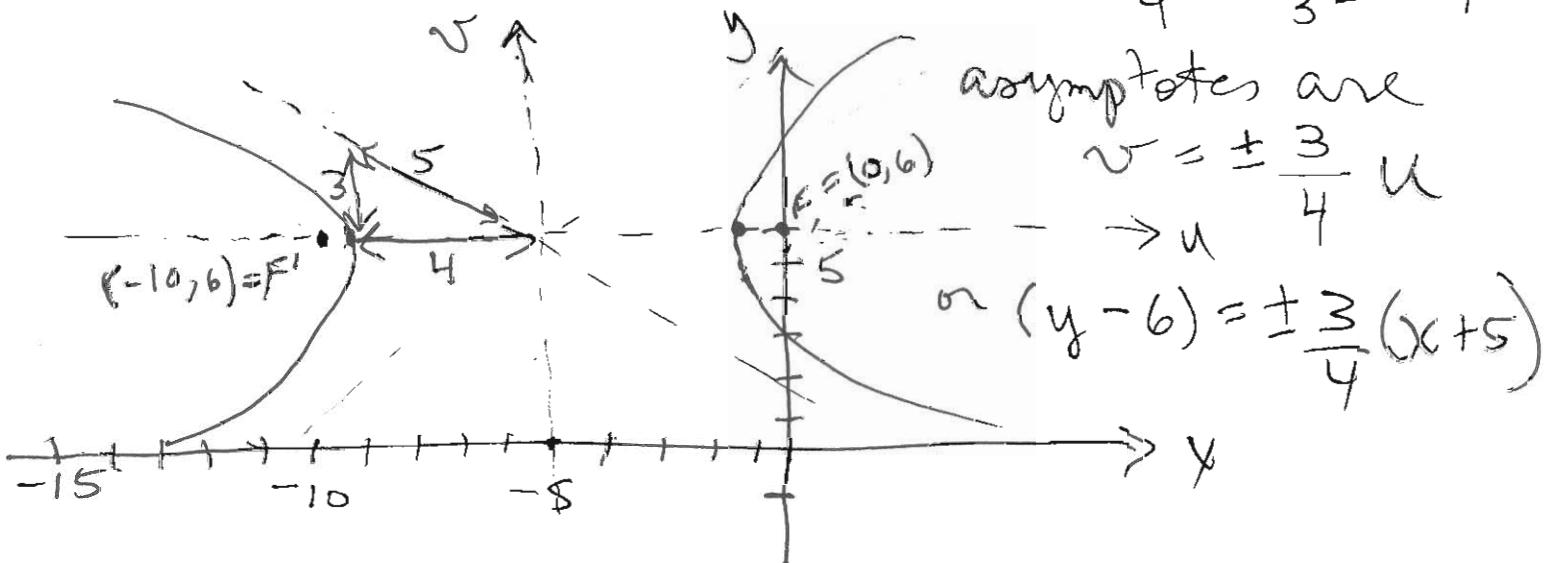


④

Alternatively, given $9x^2 - 16y^2 + 90x + 192y = 495$ completing the squares in x and y gives

$$\frac{(x+5)^2}{16} - \frac{(y-6)^2}{9} = 1 \quad \text{which is a horizontal hyperbola with no } v\text{-intercepts}$$

hyperbola with center $(-5, 6) = (h, k)$, $(-5 \pm \sqrt{16}, 6)$ as vertices, i.e. $(-9, 6) + (-1, 6)$, and foci $(-5 \pm \sqrt{25}, 6)$, since $\frac{u^2}{4^2} - \frac{v^2}{3^2} = 1$



In general, $Ax^2 + Cy^2 + Dx + Ey + F = 0$ is a translated conic, a degenerate conic (point, line, pair of lines, e.g. when $x^2 + y^2 = 0$, $x = \text{const}$, $y^2 = \text{const}$ giving || lines or $x^2 - y^2 = 0$ giving a intersecting pair), or has no solution (e.g. $x^2 + y^2 = \text{const.} < 0$).

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Rotation occurs when the cross-term in the most general quadratic in x and y is non-zero: $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$.

To eliminate the cross-term, the Cartesian coordinate system (i.e. the xy or uv -coordinate system, depending on whether translation is also a factor) must be rotated by $0 \leq \theta \leq \frac{\pi}{2}$ in the counterclockwise direction, where

$$\cot 2\theta = \frac{A - C}{B} : \text{ for example, in the}$$

absence of translation if the point P is a distance r from the mutual origin of the xy and $u'v'$ -coordinate systems, and the radial line from $(0,0)$ to P makes an angle φ with respect to the u' -axis, then it makes an angle of $(\varphi + \theta)$ with respect to the x -axis, etc., and $P = (r \cos \varphi, r \sin \varphi)$ in the uv' -coordinate system, but in the xy -system P has coordinates $(r \cos(\theta + \varphi), r \sin(\theta + \varphi))$

$$= (\underbrace{u' \cos \theta - v' \sin \theta}_{x}, \underbrace{u' \sin \theta + v' \cos \theta}_{y}).$$