

Lines and Line Segments in Space

Suppose that L is a line in space passing through a point $P_0(x_0, y_0, z_0)$ parallel to a vector $\mathbf{v} = v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}$ or $\bar{\mathbf{v}} = v_1\bar{\mathbf{i}} + v_2\bar{\mathbf{j}} + v_3\bar{\mathbf{k}}$. Then L is the set of all points $P(x, y, z)$ for which $\overline{P_0P}$ is parallel to $\mathbf{v} = \bar{\mathbf{v}}$ (see Figure in the text, Figure 12.36 in 14th edition). Thus, $\overline{P_0P} = t\mathbf{v} = t\bar{\mathbf{v}}$ for some scalar parameter t . The value of t depends on the location of the point P along the line, and the domain of t is $(-\infty, \infty)$. The expanded form of the equation $\overline{P_0P} = t\mathbf{v} = t\bar{\mathbf{v}}$ is

$$\begin{aligned} (x - x_0)\mathbf{i} + (y - y_0)\mathbf{j} + (z - z_0)\mathbf{k} &= t(v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}) \\ (x - x_0)\bar{\mathbf{i}} + (y - y_0)\bar{\mathbf{j}} + (z - z_0)\bar{\mathbf{k}} &= t(v_1\bar{\mathbf{i}} + v_2\bar{\mathbf{j}} + v_3\bar{\mathbf{k}}), \end{aligned}$$

which can be rewritten as

$$\begin{aligned} x\mathbf{i} + y\mathbf{j} + z\mathbf{k} &= x_0\mathbf{i} + y_0\mathbf{j} + z_0\mathbf{k} + t(v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}) \\ x\bar{\mathbf{i}} + y\bar{\mathbf{j}} + z\bar{\mathbf{k}} &= x_0\bar{\mathbf{i}} + y_0\bar{\mathbf{j}} + z_0\bar{\mathbf{k}} + t(v_1\bar{\mathbf{i}} + v_2\bar{\mathbf{j}} + v_3\bar{\mathbf{k}}). \end{aligned} \tag{1}$$

If $\mathbf{r}(t) = \bar{\mathbf{r}}(t)$ is the position vector of a point $P(x, y, z)$ on the line and $\mathbf{r}_0 = \bar{\mathbf{r}}_0$ is the position vector of the point $P_0(x_0, y_0, z_0)$, then Equation (1) gives the following vector form for the equation of a line in space.

Vector Equation for a Line

A vector equation for the line L through $P_0(x_0, y_0, z_0)$ parallel to $\mathbf{v} = \bar{\mathbf{v}}$ is

$$\mathbf{r}(t) = \mathbf{r}_0 + t\mathbf{v}, \quad \bar{\mathbf{r}}(t) = \bar{\mathbf{r}}_0 + t\bar{\mathbf{v}}, \quad -\infty < t < \infty, \tag{2}$$

where $\mathbf{r} = \bar{\mathbf{r}}$ is the position vector of a point $P(x, y, z)$ on L and $\mathbf{r}_0 = \bar{\mathbf{r}}_0$ is the position vector of $P_0(x_0, y_0, z_0)$.

Parametric Equation for a Line

The standard parametrization of the line through $P_0(x_0, y_0, z_0)$ parallel to $\mathbf{v} = v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}$ or $\bar{\mathbf{v}} = v_1\bar{\mathbf{i}} + v_2\bar{\mathbf{j}} + v_3\bar{\mathbf{k}}$ is

$$x = x_0 + tv_1, \quad y = y_0 + tv_2, \quad z = z_0 + tv_3, \quad -\infty < t < \infty \tag{3}$$

$$\begin{aligned} \mathbf{r}(t) = \mathbf{r}_0 + t\mathbf{v} &= \mathbf{r}_0 + t|\mathbf{v}|\frac{\mathbf{v}}{|\mathbf{v}|} = \underset{\text{Initial position}}{\mathbf{r}_0} + \underset{\text{Time}}{t} \underset{\text{Speed}}{|\mathbf{v}|} \underset{\text{Direction}}{\frac{\mathbf{v}}{|\mathbf{v}|}} \\ \bar{\mathbf{r}}(t) = \bar{\mathbf{r}}_0 + t\bar{\mathbf{v}}, \bar{\mathbf{r}}(t) = \bar{\mathbf{r}}_0 + t\bar{\mathbf{v}} &= \underset{\text{Initial position}}{\bar{\mathbf{r}}_0} + \underset{\text{Time}}{t} \underset{\text{Speed}}{|\bar{\mathbf{v}}|} \underset{\text{Direction}}{\frac{\bar{\mathbf{v}}}{|\bar{\mathbf{v}}|}} \end{aligned} \tag{4}$$

The Distance from a Point to a Line in Space

Distance from a Point S to a Line Through P Parallel to $\mathbf{v} = \vec{v}$

$$d = \frac{|\overline{PS} \times \mathbf{v}|}{|\mathbf{v}|} = \frac{|\overline{PS} \times \vec{v}|}{|\vec{v}|} \quad (5)$$

An Equation for a Plane in Space

Equation for a Plane

The plane through $P_0(x_0, y_0, z_0)$ normal to $\mathbf{n} = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$ or $\vec{n} = A\vec{i} + B\vec{j} + C\vec{k}$ has

Vector equation: $\mathbf{n} \cdot \overline{P_0P} = 0 \quad \vec{n} \cdot \overline{P_0P} = 0$

Component equation: $A(x - x_0) + B(y - y_0) + C(z - z_0) = 0$

Component equation simplified: $Ax + By + Cz = D$ where $D = Ax_0 + By_0 + Cz_0$

The vector $\mathbf{n} = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$ or $\vec{n} = A\vec{i} + B\vec{j} + C\vec{k}$ is normal to the plane $Ax + By + Cz = D$.

Distance from a Point S to a Plane with Normal $\mathbf{n} = \vec{n}$ at Point P

$$d = \left| \overline{PS} \cdot \frac{\mathbf{n}}{|\mathbf{n}|} \right| = \left| \overline{PS} \cdot \frac{\vec{n}}{|\vec{n}|} \right| \quad (6)$$

$$2) P(1, 2, -1) \quad Q(-1, 0, 1)$$

$$\vec{PQ} = \{(-1)-(1)\}\vec{i} + \{(0)-(2)\}\vec{j} + \{(1)-(-1)\}\vec{k} = -2\vec{i} - 2\vec{j} + 2\vec{k}$$

$$x = (1) + (-2)t$$

$$y = (2) + (-2)t$$

$$z = (-1) + (2)t$$

$$x = 1 - 2t$$

$$y = 2 - 2t$$

$$z = -1 + 2t$$

$$4) P(1, 2, 0) \quad Q(1, 1, -1)$$

$$\begin{aligned} \vec{PQ} &= \{(1)-(1)\}\vec{i} + \{(1)-(2)\}\vec{j} + \{(-1)-(0)\}\vec{k} = 0\vec{i} - 1\vec{j} - 1\vec{k} \\ &= -\vec{j} - \vec{k} \end{aligned}$$

$$x = (1) + (0)t$$

$$y = (2) + (-1)t$$

$$z = (0) + (-1)t$$

$$x = 1$$

$$y = 2 - t$$

$$z = -t$$

$$6) (3, -2, 1)$$

$$\parallel \text{ to } x = 1 + 2t, y = 2 - t, z = 3t$$

$$\parallel \text{ to } 2\vec{i} - \vec{j} + 3\vec{k}$$

$$x = (3) + (2)t$$

$$y = (-2) + (-1)t$$

$$z = (1) + (3)t$$

$$x = 3 + 2t$$

$$y = -2 - t$$

$$z = 1 + 3t$$

$$8) (2, 4, 5) \quad \perp \text{ to plane } 3x + 7y - 5z = 21 \Rightarrow \vec{n} = 3\vec{i} + 7\vec{j} - 5\vec{k}$$

$$x = (2) + (3)t$$

$$y = (4) + (7)t$$

$$z = (5) + (-5)t$$

$$x = 2 + 3t$$

$$y = 4 + 7t$$

$$z = 5 - 5t$$

10) $(2, 3, 0)$ \perp to $\vec{u} = \vec{i} + 2\vec{j} + 3\vec{k}$ and $\vec{v} = 3\vec{i} + 4\vec{j} + 5\vec{k}$ 4

$$\vec{n} = \vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 3 \\ 3 & 4 & 5 \end{vmatrix} = + \begin{vmatrix} 2 & 3 \\ 4 & 5 \end{vmatrix} \vec{i} - \begin{vmatrix} 1 & 3 \\ 3 & 5 \end{vmatrix} \vec{j} + \begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix} \vec{k}$$

$$= \{(2)(5) - (3)(4)\} \vec{i} - \{(1)(5) - (3)(3)\} \vec{j} + \{(1)(4) - (2)(3)\} \vec{k}$$

$$= \{10 - 12\} \vec{i} - \{5 - 9\} \vec{j} + \{4 - 6\} \vec{k} = \{-2\} \vec{i} - \{-4\} \vec{j} + \{-2\} \vec{k}$$

$$= -2\vec{i} + 4\vec{j} - 2\vec{k}$$

$$x = (2) + (-2)t$$

$$y = (3) + (4)t$$

$$z = (0) + (-2)t$$

$$x = 2 - 2t$$

$$y = 3 + 4t$$

$$z = -2t$$

12) the z-axis \Rightarrow vector: $0\vec{i} + 0\vec{j} + 1\vec{k} = \vec{k}$ point: $(0, 0, 0)$

$$x = (0) + (0)t$$

$$y = (0) + (0)t$$

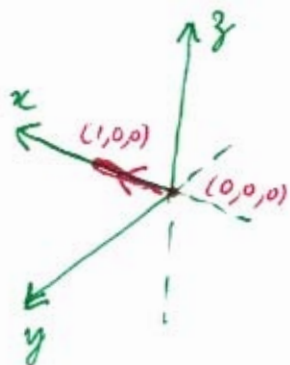
$$z = (0) + (1)t$$

$$x = 0$$

$$y = 0$$

$$z = t$$

14) $P(0, 0, 0)$ $Q(1, 0, 0)$



$$\vec{PQ} = \{(1) - (0)\} \vec{i} + \{(0) - (0)\} \vec{j} + \{(0) - (0)\} \vec{k}$$

$$= 1\vec{i} + 0\vec{j} + 0\vec{k} = \vec{i}$$

$$(0, 0, 0)$$

$$x = (0) + (1)t$$

$$y = (0) + (0)t$$

$$z = (0) + (0)t$$

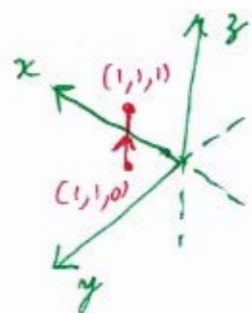
$$x = t$$

$$y = 0$$

$$z = 0$$

$$0 \leq t \leq 1$$

16) P(1, 1, 0) Q(1, 1, 1)



$$\vec{PQ} = \{(1)-(1)\}\vec{i} + \{(1)-(1)\}\vec{j} + \{(1)-(0)\}\vec{k}$$

$$= 0\vec{i} + 0\vec{j} + 1\vec{k} = \vec{k}$$

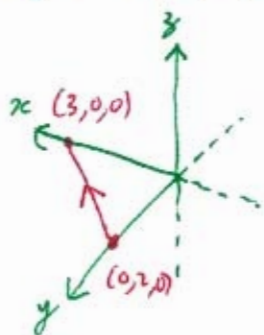
(1, 1, 0)

$$x = (1) + (0)t \quad y = (1) + (0)t \quad z = (0) + (1)t$$

$$x = 1 \quad y = 1 \quad z = t$$

0 ≤ t ≤ 1

18) P(0, 2, 0) Q(3, 0, 0)



$$\vec{PQ} = \{(3)-(0)\}\vec{i} + \{(0)-(2)\}\vec{j} + \{(0)-(0)\}\vec{k}$$

$$= 3\vec{i} - 2\vec{j} + 0\vec{k} = 3\vec{i} - 2\vec{j}$$

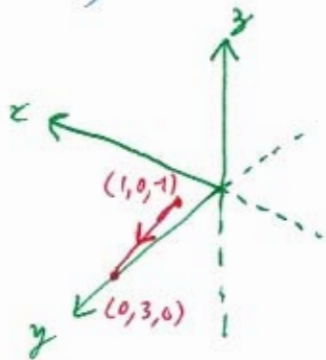
(0, 2, 0)

$$x = (0) + (3)t \quad y = (2) + (-2)t \quad z = (0) + (0)t$$

$$x = 3t \quad y = 2 - 2t \quad z = 0$$

0 ≤ t ≤ 1

20) P(1, 0, -1) Q(0, 3, 0)



$$\vec{PQ} = \{(0)-(1)\}\vec{i} + \{(3)-(0)\}\vec{j} + \{(0)-(-1)\}\vec{k}$$

$$= -1\vec{i} + 3\vec{j} + 1\vec{k} = -\vec{i} + 3\vec{j} + \vec{k}$$

(1, 0, -1)

$$x = (1) + (-1)t \quad y = (0) + (3)t \quad z = (-1) + (1)t$$

$$x = 1 - t \quad y = 3t \quad z = -1 + t$$

0 ≤ t ≤ 1

$$22) (1, -1, 3) \quad \parallel \text{ to } 3x + y + z = 7$$

$$3(x-1) + 1(y-(-1)) + 1(z-3) = 0 \quad | \quad 3x + y + z - 5 = 0$$

$$3(x-1) + (y+1) + (z-3) = 0 \quad | \quad 3x + y + z = 5$$

$$3x - 3 + y + 1 + z - 3 = 0$$

$$24) P(2, 4, 5) \quad Q(1, 5, 7) \quad R(-1, 6, 8)$$

$$\vec{PQ} = \{(1)-(2)\}\vec{i} + \{(5)-(4)\}\vec{j} + \{(7)-(5)\}\vec{k} = -1\vec{i} + 1\vec{j} + 2\vec{k} = -\vec{i} + \vec{j} + 2\vec{k}$$

$$\vec{PR} = \{(-1)-(2)\}\vec{i} + \{(6)-(4)\}\vec{j} + \{(8)-(5)\}\vec{k} = -3\vec{i} + 2\vec{j} + 3\vec{k}$$

$$\vec{n} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -1 & 1 & 2 \\ -3 & 2 & 3 \end{vmatrix} = + \begin{vmatrix} 1 & 2 \\ 2 & 3 \end{vmatrix} \vec{i} - \begin{vmatrix} -1 & 2 \\ -3 & 3 \end{vmatrix} \vec{j} + \begin{vmatrix} -1 & 1 \\ -3 & 2 \end{vmatrix} \vec{k}$$

$$= \{(1)(3) - (2)(2)\}\vec{i} - \{(-1)(3) - (2)(-3)\}\vec{j} + \{(-1)(2) - (1)(-3)\}\vec{k}$$

$$= \{3-4\}\vec{i} - \{-3+6\}\vec{j} + \{-2+3\}\vec{k} = \{-1\}\vec{i} - \{3\}\vec{j} + \{1\}\vec{k} = -1\vec{i} - 3\vec{j} + 1\vec{k}$$

$$= -\vec{i} - 3\vec{j} + \vec{k}$$

now use any point

$$(-1)(x-2) + (-3)(y-4) + (1)(z-5) = 0$$

$$-(x-2) - 3(y-4) + (z-5) = 0$$

$$-x + 2 - 3y + 12 + z - 5 = 0$$

$$-x - 3y + z + 9 = 0$$

$$9 = x + 3y - z \Rightarrow x + 3y - z = 9$$

26) $A(1, -2, 1)$ $O(0, 0, 0)$

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$$\vec{OA} = \{(1)-(0)\}\vec{i} + \{(-2)-(0)\}\vec{j} + \{(1)-(0)\}\vec{k} = 1\vec{i} - 2\vec{j} + 1\vec{k}$$

$$= \vec{i} - 2\vec{j} + \vec{k}$$

$$\begin{array}{l|l} (1)(x-(1)) + (-2)(y-(-2)) + (1)(z-(1)) = 0 & x - 2y + z - 6 = 0 \\ (x-1) - 2(y+2) + (z-1) = 0 & x - 2y + z = 6 \\ x - 1 - 2y - 4 + z - 1 = 0 & \end{array}$$

28) $x = t$ $y = -t + 2$ $z = t + 1$
 $x = 2s + 2$ $y = s + 3$ $z = 5s + 6$

$$\left. \begin{array}{l} t = x = 2s + 2 \\ t = 2s + 2 \end{array} \right\} \begin{array}{l} -t + 2 = y = s + 3 \\ -t + 2 = s + 3 \end{array} \left\} \begin{array}{l} -(2s+2) + 2 = s + 3 \\ -2s - 2 + 2 = s + 3 \\ -2s = s + 3 \\ -3 = 3s \\ -1 = s \end{array} \quad \begin{array}{l} t = 2(-1) + 2 \\ t = -2 + 2 \\ t = 0 \end{array}$$

the lines intersect when $t = 0$ and $s = -1$

so the point is $x = (0) = 0$, $y = -(0) + 2 = 2$, $z = (0) + 1 = 1$

$P(0, 2, 1)$

$$\vec{n}_1 = 1\vec{i} - 1\vec{j} + 1\vec{k} \quad \vec{n}_2 = 2\vec{i} + 1\vec{j} + 5\vec{k}$$

$$\vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & -1 & 1 \\ 2 & 1 & 5 \end{vmatrix} = + \begin{vmatrix} -1 & 1 \\ 1 & 5 \end{vmatrix} \vec{i} - \begin{vmatrix} 1 & 1 \\ 2 & 5 \end{vmatrix} \vec{j} + \begin{vmatrix} 1 & -1 \\ 2 & 1 \end{vmatrix} \vec{k}$$

$$= \{(1)(5) - (1)(1)\}\vec{i} - \{(1)(5) - (1)(2)\}\vec{j} + \{(1)(1) - (-1)(2)\}\vec{k} = -6\vec{i} - 3\vec{j} + 3\vec{k}$$

plane: $(-6)(x-0) + (-3)(y-2) + (3)(z-1) = 0$ | $-6x - 3y + 3z + 3 = 0$
 $-6(x) - 3(y-2) + 3(z-1) = 0$ | $3 = 6x + 3y - 3z$
 $-6x - 3y + 6 + 3z - 3 = 0$ | $6x + 3y - 3z = 3$

30) L1: $x=t, y=3-3t, z=-2-t; -\infty < t < \infty$

L2: $x=1+s, y=4+s, z=7+s; -\infty < s < \infty$

$\vec{v}_1 = 1\vec{i} - 3\vec{j} - 1\vec{k}$ $\vec{v}_2 = 1\vec{i} + 1\vec{j} + 1\vec{k}$

point of intersection:

$t = 1+s$	$-2-t = -1+s$	$x = (0) = 0$	
	$-2-(1+s) = -1+s$	$y = 3-3(0) = 3$	$P(0, 3, -2)$
$t = 1+(-1) = 0$	$-2-1-s = -1+s$	$z = -2-(0) = -2$	
	$-2 = 2s$		
	$-1 = s$		

$$\vec{n} = \vec{v}_1 \times \vec{v}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & -3 & -1 \\ 1 & 1 & 1 \end{vmatrix} = \begin{vmatrix} -3 & -1 \\ 1 & 1 \end{vmatrix} \vec{i} - \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} \vec{j} + \begin{vmatrix} 1 & -3 \\ 1 & -1 \end{vmatrix} \vec{k}$$

$$= \{(-3)(1) - (-1)(1)\} \vec{i} - \{(1)(1) - (-1)(1)\} \vec{j} + \{(1)(1) - (-3)(1)\} \vec{k}$$

$$= \{-3+1\} \vec{i} - \{1+1\} \vec{j} + \{1+3\} \vec{k} = -2\vec{i} - 2\vec{j} + 4\vec{k}$$

plane:

$(-2)(x-(0)) + (-2)(y-(3)) + (4)(z-(-2)) = 0$

$-2x - 2(y-3) + 4(z+2) = 0$

$-2x - 2y + 6 + 4z + 8 = 0$

$-2x - 2y + 4z + 14 = 0$

$14 = 2x + 2y - 4z$

$2x + 2y - 4z = 14$

or

$x + y - 2z = 7$

38) point: line: $x = 10 + 4t, y = -3, z = 4t$

$S(-1, 4, 3)$

$P(10, -3, 0)$ and $\vec{v} = 4\vec{i} + 0\vec{j} + 4\vec{k} = 4\vec{i} + 4\vec{k}$

$$\vec{PS} = \{(-1) - (10)\}\vec{i} + \{(4) - (-3)\}\vec{j} + \{(3) - (0)\}\vec{k} = -11\vec{i} + 7\vec{j} + 3\vec{k}$$

$$\vec{PS} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -11 & 7 & 3 \\ 4 & 0 & 4 \end{vmatrix} = + \begin{vmatrix} 7 & 3 \\ 0 & 4 \end{vmatrix} \vec{i} - \begin{vmatrix} -11 & 3 \\ 4 & 4 \end{vmatrix} \vec{j} + \begin{vmatrix} -11 & 7 \\ 4 & 0 \end{vmatrix} \vec{k}$$

$$= \{(7)(4) - (3)(0)\}\vec{i} - \{(-11)(4) - (3)(4)\}\vec{j} + \{(-11)(0) - (7)(4)\}\vec{k}$$

$$= \{28 - 0\}\vec{i} - \{-44 - 12\}\vec{j} + \{0 - 28\}\vec{k} = 28\vec{i} + 56\vec{j} - 28\vec{k}$$

$$d = \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|} = \frac{\sqrt{(28)^2 + (56)^2 + (28)^2}}{\sqrt{(4)^2 + (0)^2 + (4)^2}} = \frac{\sqrt{(28)^2 \{(1)^2 + (2)^2 + (1)^2\}}}{\sqrt{(4)^2 \{(1)^2 + (1)^2\}}} = \frac{28\sqrt{6}}{4\sqrt{2}}$$

$$= \frac{28}{4} \sqrt{\frac{6}{2}} = 7\sqrt{3}$$

40) point: plane: $3x + 2y + 6z = 6 \Rightarrow \vec{n} = 3\vec{i} + 2\vec{j} + 6\vec{k}$

$S(0, 0, 0)$

by trial & error: $P(0, 0, 1)$ is on this plane

$$\vec{PS} = \{(0) - (0)\}\vec{i} + \{(0) - (0)\}\vec{j} + \{(0) - (1)\}\vec{k} = 0\vec{i} + 0\vec{j} - 1\vec{k} = -\vec{k}$$

$$\frac{\vec{n}}{|\vec{n}|} = \frac{3\vec{i} + 2\vec{j} + 6\vec{k}}{\sqrt{(3)^2 + (2)^2 + (6)^2}} = \frac{3\vec{i} + 2\vec{j} + 6\vec{k}}{\sqrt{9 + 4 + 36}} = \frac{3\vec{i} + 2\vec{j} + 6\vec{k}}{\sqrt{49}} = \frac{3}{\sqrt{49}}\vec{i} + \frac{2}{\sqrt{49}}\vec{j} + \frac{6}{\sqrt{49}}\vec{k}$$

$$d = \left| \vec{PS} \cdot \frac{\vec{n}}{|\vec{n}|} \right| = \left| (0) \left(\frac{3}{\sqrt{49}} \right) + (0) \left(\frac{2}{\sqrt{49}} \right) + (-1) \left(\frac{6}{\sqrt{49}} \right) \right| = \left| \frac{-6}{\sqrt{49}} \right| = \frac{6}{\sqrt{49}}$$

32) $P_1(1, 2, 3)$ $P_2(3, 2, 1)$ \perp to $4x - y + 2z = 7$
 $\vec{n} = 4\vec{i} - 1\vec{j} + 2\vec{k}$

$$\vec{P_1P_2} = \{(3)-(1)\}\vec{i} + \{(2)-(2)\}\vec{j} + \{(1)-(3)\}\vec{k} = 2\vec{i} + 0\vec{j} - 2\vec{k} = 2\vec{i} - 2\vec{k}$$

$$\vec{P_1P_2} \times \vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 0 & -2 \\ 4 & -1 & 2 \end{vmatrix} = + \begin{vmatrix} 0 & -2 \\ -1 & 2 \end{vmatrix} \vec{i} - \begin{vmatrix} 2 & -2 \\ 4 & 2 \end{vmatrix} \vec{j} + \begin{vmatrix} 2 & 0 \\ 4 & -1 \end{vmatrix} \vec{k}$$

$$= \{(0)(2) - (-2)(-1)\}\vec{i} - \{(2)(2) - (-2)(4)\}\vec{j} + \{(2)(-1) - (0)(4)\}\vec{k}$$

$$= -2\vec{i} - 12\vec{j} - 2\vec{k}$$

using the point $P_1(1, 2, 3)$

$$(-2)(x-1) + (-12)(y-2) + (-2)(z-3) = 0$$

$$-2(x-1) - 12(y-2) - 2(z-3) = 0$$

$$-2x + 2 - 12y + 24 - 2z + 6 = 0$$

$$-2x - 12y - 2z + 32 = 0$$

$$32 = 2x + 12y + 2z$$

$$2x + 12y + 2z = 32$$

or

$$x + 6y + z = 16$$

34) point:
S(0,0,0)

line: $x=5+3t, y=5+4t, z=-3-5t$
P(5,5,-3) and $\vec{v}=3\vec{i}+4\vec{j}-5\vec{k}$

$$\vec{PS} = \{(0)-(5)\}\vec{i} + \{(0)-(5)\}\vec{j} + \{(0)-(-3)\}\vec{k} = -5\vec{i} - 5\vec{j} + 3\vec{k}$$

$$\begin{aligned} \vec{PS} \times \vec{v} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -5 & -5 & 3 \\ 3 & 4 & -5 \end{vmatrix} = + \begin{vmatrix} -5 & 3 \\ 4 & -5 \end{vmatrix} \vec{i} - \begin{vmatrix} -5 & 3 \\ 3 & -5 \end{vmatrix} \vec{j} + \begin{vmatrix} -5 & -5 \\ 3 & 4 \end{vmatrix} \vec{k} \\ &= \{(-5)(-5) - (3)(4)\}\vec{i} - \{(-5)(-5) - (3)(3)\}\vec{j} + \{(-5)(4) - (-5)(3)\}\vec{k} \\ &= \{25 - 12\}\vec{i} - \{25 - 9\}\vec{j} + \{-20 + 15\}\vec{k} = 13\vec{i} - 16\vec{j} - 5\vec{k} \end{aligned}$$

$$d = \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|} = \frac{\sqrt{(13)^2 + (-16)^2 + (-5)^2}}{\sqrt{(3)^2 + (4)^2 + (-5)^2}} = \frac{\sqrt{169 + 256 + 25}}{\sqrt{9 + 16 + 25}} = \frac{\sqrt{450}}{\sqrt{50}} = \sqrt{\frac{450}{50}} = \sqrt{9} = 3$$

36) point:
S(2,1,-1)

line: $x=2t, y=1+2t, z=2t$
P(0,1,0) and $\vec{v}=2\vec{i}+2\vec{j}+2\vec{k}$

$$\vec{PS} = \{(2)-(0)\}\vec{i} + \{(1)-(1)\}\vec{j} + \{(-1)-(0)\}\vec{k} = 2\vec{i} + 0\vec{j} - 1\vec{k} = 2\vec{i} - \vec{k}$$

$$\begin{aligned} \vec{PS} \times \vec{v} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 0 & -1 \\ 2 & 2 & 2 \end{vmatrix} = + \begin{vmatrix} 0 & -1 \\ 2 & 2 \end{vmatrix} \vec{i} - \begin{vmatrix} 2 & -1 \\ 2 & 2 \end{vmatrix} \vec{j} + \begin{vmatrix} 2 & 0 \\ 2 & 2 \end{vmatrix} \vec{k} \\ &= \{(0)(2) - (-1)(2)\}\vec{i} - \{(2)(2) - (-1)(2)\}\vec{j} + \{(2)(2) - (0)(2)\}\vec{k} = 2\vec{i} - 6\vec{j} + 4\vec{k} \end{aligned}$$

$$\begin{aligned} d &= \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|} = \frac{\sqrt{(2)^2 + (-6)^2 + (4)^2}}{\sqrt{(2)^2 + (2)^2 + (2)^2}} = \frac{\sqrt{4 + 36 + 16}}{\sqrt{4 + 4 + 4}} = \frac{\sqrt{4(1 + 9 + 4)}}{\sqrt{4(1 + 1 + 1)}} = \frac{\sqrt{4} \sqrt{1 + 9 + 4}}{\sqrt{4} \sqrt{1 + 1 + 1}} \\ &= \frac{\sqrt{14}}{\sqrt{3}} = \sqrt{\frac{14}{3}} \end{aligned}$$

42) point:

$S(2, 2, 3)$

plane: $2x + y + 2z = 4 \Rightarrow \vec{n} = 2\vec{i} + \vec{j} + 2\vec{k}$

by trial & error: $P(2, 0, 0)$ is on this plane

$$\vec{PS} = \{(2) - (2)\}\vec{i} + \{(2) - (0)\}\vec{j} + \{(3) - (0)\}\vec{k} = 0\vec{i} + 2\vec{j} + 3\vec{k} = 2\vec{j} + 3\vec{k}$$

$$|\vec{n}| = \sqrt{(2)^2 + (1)^2 + (2)^2} = \sqrt{4 + 1 + 4} = \sqrt{9} = 3$$

$$\frac{\vec{n}}{|\vec{n}|} = \frac{2\vec{i} + \vec{j} + 2\vec{k}}{3} = \frac{2}{3}\vec{i} + \frac{1}{3}\vec{j} + \frac{2}{3}\vec{k}$$

$$d = \left| \vec{PS} \cdot \frac{\vec{n}}{|\vec{n}|} \right| = \left| (0)\left(\frac{2}{3}\right) + (2)\left(\frac{1}{3}\right) + (3)\left(\frac{2}{3}\right) \right| = \left| \frac{2}{3} + \frac{6}{3} \right| = \left| \frac{8}{3} \right| = \frac{8}{3}$$

44) point:

$S(1, 0, -1)$

plane: $-4x + y + z = 4 \Rightarrow \vec{n} = -4\vec{i} + \vec{j} + \vec{k}$

by trial & error: $P(-1, 0, 0)$ is on this plane

$$\vec{PS} = \{(1) - (-1)\}\vec{i} + \{(0) - (0)\}\vec{j} + \{(-1) - (0)\}\vec{k} = 2\vec{i} + 0\vec{j} - 1\vec{k} = 2\vec{i} - \vec{k}$$

$$|\vec{n}| = \sqrt{(-4)^2 + (1)^2 + (1)^2} = \sqrt{16 + 1 + 1} = \sqrt{18} = 3\sqrt{2} \quad \frac{\vec{n}}{|\vec{n}|} = \frac{-4\vec{i} + \vec{j} + \vec{k}}{3\sqrt{2}} = \frac{-4}{3\sqrt{2}}\vec{i} + \frac{1}{3\sqrt{2}}\vec{j} + \frac{1}{3\sqrt{2}}\vec{k}$$

$$d = \left| \vec{PS} \cdot \frac{\vec{n}}{|\vec{n}|} \right| = \left| (2)\left(\frac{-4}{3\sqrt{2}}\right) + (0)\left(\frac{1}{3\sqrt{2}}\right) + (-1)\left(\frac{1}{3\sqrt{2}}\right) \right| = \left| \frac{-8}{3\sqrt{2}} + 0 - \frac{1}{3\sqrt{2}} \right| = \left| \frac{-9}{3\sqrt{2}} \right| = \left| \frac{-3}{\sqrt{2}} \right| = \frac{3}{\sqrt{2}}$$

46) line: $x = 2 + t, y = 1 + t, z = \frac{1}{2} - \frac{1}{2}t$

let $t = -1$ then we get a point on this line $S(1, 0, 0)$

"this will be a point that we end up with simpler calculations"

$$\vec{v} = 1\vec{i} + 1\vec{j} - \frac{1}{2}\vec{k} = \vec{i} + \vec{j} - \frac{1}{2}\vec{k}$$

plane: $x + 2y + 6z = 1 \Rightarrow \vec{n} = 1\vec{i} + 2\vec{j} + 6\vec{k}$

46) continued...

$\vec{v} \cdot \vec{n} = (1)(1) + (1)(2) + (-\frac{1}{2})(6) = 1 + 2 - 3 = 0$ this implies that the line is parallel to the plane.

to make our calculation easier, we can use $P(10, 0, 0)$ which is on the plane

$$\vec{PS} = \{(1) - (10)\}\vec{i} + \{(0) - (0)\}\vec{j} + \{(0) - (0)\}\vec{k} = -9\vec{i} + 0\vec{j} + 0\vec{k} = -9\vec{i}$$

$$|\vec{n}| = \sqrt{(1)^2 + (2)^2 + (6)^2} = \sqrt{1 + 4 + 36} = \sqrt{41} \quad \frac{\vec{n}}{|\vec{n}|} = \frac{1\vec{i} + 2\vec{j} + 6\vec{k}}{\sqrt{41}} = \frac{1}{\sqrt{41}}\vec{i} + \frac{2}{\sqrt{41}}\vec{j} + \frac{6}{\sqrt{41}}\vec{k}$$

$$d = \left| \vec{PS} \cdot \frac{\vec{n}}{|\vec{n}|} \right| = \left| (-9)\left(\frac{1}{\sqrt{41}}\right) + (0)\left(\frac{2}{\sqrt{41}}\right) + (0)\left(\frac{6}{\sqrt{41}}\right) \right| = \left| \frac{-9}{\sqrt{41}} \right| = \frac{9}{\sqrt{41}}$$

48) $5x + y - z = 10 \Rightarrow \vec{n}_1 = 5\vec{i} + 1\vec{j} - 1\vec{k}$

$$|\vec{n}_1| = \sqrt{(5)^2 + (1)^2 + (-1)^2} = \sqrt{25 + 1 + 1} = \sqrt{27}$$

$x - 2y + 3z = -1 \Rightarrow \vec{n}_2 = 1\vec{i} - 2\vec{j} + 3\vec{k}$

$$|\vec{n}_2| = \sqrt{(1)^2 + (-2)^2 + (3)^2} = \sqrt{1 + 4 + 9} = \sqrt{14}$$

$$\vec{n}_1 \cdot \vec{n}_2 = (5)(1) + (1)(-2) + (-1)(3) = 5 - 2 - 3 = 0$$

$$\theta = \cos^{-1}\left(\frac{\vec{n}_1 \cdot \vec{n}_2}{|\vec{n}_1||\vec{n}_2|}\right) = \cos^{-1}\left(\frac{(0)}{(\sqrt{27})(\sqrt{14})}\right) = \cos^{-1}(0) = \frac{\pi}{2}$$

52) line: $x=2, y=3+2t, z=1-2t$

$$\vec{v} = 0\vec{i} + 2\vec{j} - 2\vec{k} = 2\vec{j} - 2\vec{k}$$

$$|\vec{v}| = \sqrt{(0)^2 + (2)^2 + (-2)^2} = \sqrt{0+4+4} = \sqrt{4(1+1)} = 2\sqrt{2}$$

plane: $x - y + z = 0 \implies \vec{n} = 1\vec{i} - 1\vec{j} + 1\vec{k}$

$$|\vec{n}| = \sqrt{(1)^2 + (-1)^2 + (1)^2} = \sqrt{1+1+1} = \sqrt{3}$$

$$\vec{v} \cdot \vec{n} = (0)(1) + (2)(-1) + (-2)(1) = 0 - 2 - 2 = -4$$

$$\theta = \cos^{-1} \left(\frac{\vec{v} \cdot \vec{n}}{|\vec{v}| |\vec{n}|} \right) = \cos^{-1} \left(\frac{(-4)}{(2\sqrt{2})(\sqrt{3})} \right) = \cos^{-1} \left(\frac{-2}{\sqrt{6}} \right)$$

58) line: $x=2, y=3+2t, z=-2-2t$

plane: $6x + 3y - 4z = -12$

$$6(2) + 3(3+2t) - 4(-2-2t) = -12 \quad | \quad x=2$$

$$12 + 9 + 6t + 8 + 8t = -12$$

$$14t + 29 = -12$$

$$14t = -41$$

$$t = \frac{-41}{14}$$

$$y = 3 + 2 \left(\frac{-41}{14} \right) = 3 - \frac{41}{7}$$

$$= \frac{21}{7} - \frac{41}{7} = \frac{-20}{7}$$

$$z = -2 - 2 \left(\frac{-41}{14} \right) = -2 + \frac{41}{7}$$

$$= \frac{-14}{7} + \frac{41}{7} = \frac{27}{7}$$

the point is $(2, \frac{-20}{7}, \frac{27}{7})$

$$60) \text{ line: } x = -1 + 3t, y = -2, z = 5t$$

$$\text{plane: } 2x - 3z = 7$$

$$2(-1 + 3t) - 3(5t) = 7$$

$$-2 + 6t - 15t = 7$$

$$-2 - 9t = 7$$

$$-9 = 9t$$

$$-1 = t$$

$$x = -1 + 3(-1) = -4$$

$$y = -2$$

$$z = 5(-1) = -5$$

The point is $(-4, -2, -5)$

$$62) 3x - 6y - 2z = 3 \Rightarrow \vec{n}_1 = 3\vec{i} - 6\vec{j} - 2\vec{k}$$

$$2x + y - 2z = 2 \Rightarrow \vec{n}_2 = 2\vec{i} + 1\vec{j} - 2\vec{k}$$

$$\vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & -6 & -2 \\ 2 & 1 & -2 \end{vmatrix} = + \begin{vmatrix} -6 & -2 \\ 1 & -2 \end{vmatrix} \vec{i} - \begin{vmatrix} 3 & -2 \\ 2 & -2 \end{vmatrix} \vec{j} + \begin{vmatrix} 3 & -6 \\ 2 & 1 \end{vmatrix} \vec{k}$$

$$= \{(-6)(-2) - (-2)(1)\} \vec{i} - \{(3)(-2) - (-2)(2)\} \vec{j} + \{(3)(1) - (-6)(2)\} \vec{k}$$

$$= \{12 + 2\} \vec{i} - \{-6 + 4\} \vec{j} + \{3 + 12\} \vec{k} = 14\vec{i} + 2\vec{j} + 15\vec{k}$$

by trial & error, the point $(1, 0, 0)$ is on both planes

parametrization:

$$x = (1) + (14)t$$

$$y = (0) + (2)t$$

$$z = (0) + (15)t$$

$$x = 1 + 14t$$

$$y = 2t$$

$$z = 15t$$

$$64) 5x - 2y = 11 \Rightarrow 5x - 2y + 0z = 11 \Rightarrow \vec{n}_1 = 5\vec{i} - 2\vec{j} + 0\vec{k}$$

$$4y - 5z = -17 \Rightarrow 0x + 4y - 5z = -17 \Rightarrow \vec{n}_2 = 0\vec{i} + 4\vec{j} - 5\vec{k}$$

$$\begin{aligned} \vec{n}_1 \times \vec{n}_2 &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 5 & -2 & 0 \\ 0 & 4 & -5 \end{vmatrix} = + \begin{vmatrix} -2 & 0 \\ 4 & -5 \end{vmatrix} \vec{i} - \begin{vmatrix} 5 & 0 \\ 0 & -5 \end{vmatrix} \vec{j} + \begin{vmatrix} 5 & -2 \\ 0 & 4 \end{vmatrix} \vec{k} \\ &= \{(-2)(-5) - (0)(4)\} \vec{i} - \{(5)(-5) - (0)(0)\} \vec{j} + \{(5)(4) - (-2)(0)\} \vec{k} \\ &= \{10 - 0\} \vec{i} - \{-25 - 0\} \vec{j} + \{20 - 0\} \vec{k} = 10\vec{i} + 25\vec{j} + 20\vec{k} \end{aligned}$$

by trial & error, the point (1, -3, 1) is on both planes
 parametrization:

$$\begin{aligned} x &= (1) + (10)t & y &= (-3) + (25)t & z &= (1) + (20)t \\ x &= 1 + 10t & y &= -3 + 25t & z &= 1 + 20t \end{aligned}$$

$$68) P_1(4, 1, 5); \vec{n}_1 = \vec{i} - 2\vec{j} + \vec{k}$$

$$P_2(3, -2, 0); \vec{n}_2 = \sqrt{2}\vec{i} + 2\sqrt{2}\vec{j} - \sqrt{2}\vec{k}$$

$$(1) (x-4) + (-2)(y-1) + (1)(z-5) = 0$$

$$(-\sqrt{2})(x-3) + (2\sqrt{2})(y-(-2)) + (-\sqrt{2})(z-0) = 0$$

$$(x-4) - 2(y-1) + (z-5) = 0$$

$$-\sqrt{2}(x-3) + 2\sqrt{2}(y+2) - \sqrt{2}(z) = 0$$

$$x - 4 - 2y + 2 + z - 5 = 0$$

$$-\sqrt{2}x + 3\sqrt{2} + 2\sqrt{2}y + 4\sqrt{2} - \sqrt{2}z = 0$$

$$x - 2y + z - 7 = 0$$

$$-\sqrt{2}x + 2\sqrt{2}y - \sqrt{2}z + 7\sqrt{2} = 0$$

$$x - 2y + z = 7$$

$$7\sqrt{2} = \sqrt{2}x - 2\sqrt{2}y + \sqrt{2}z$$

$$\sqrt{2}x - 2\sqrt{2}y + \sqrt{2}z = 7\sqrt{2}$$

$$72) A_1x + B_1y + C_1z = D_1 \Rightarrow \vec{n}_1 = A_1\vec{i} + B_1\vec{j} + C_1\vec{k}$$

$$A_2x + B_2y + C_2z = D_2 \Rightarrow \vec{n}_2 = A_2\vec{i} + B_2\vec{j} + C_2\vec{k}$$

parallel: ① if either vector \vec{n}_1 or \vec{n}_2 is a multiple of the other.

$$\textcircled{2} \vec{n}_1 \times \vec{n}_2 = (A_1\vec{i} + B_1\vec{j} + C_1\vec{k}) \times (A_2\vec{i} + B_2\vec{j} + C_2\vec{k}) = \vec{0}$$

perpendicular: when their normals are \perp

$$\vec{n}_1 \cdot \vec{n}_2 = (A_1\vec{i} + B_1\vec{j} + C_1\vec{k}) \cdot (A_2\vec{i} + B_2\vec{j} + C_2\vec{k}) = 0$$